



YAAZHI STUDIOS

STUDIO OVERVIEW / OCTOBER 2026

Small team. Big worlds.

An independent studio making playful worlds,
memorable characters and games that stay with you.



VINAYAK JUNIOR / ILLUSTRATED KEY ART

THREE WORLDS IN THE MAKING

Vinayak Junior

A trunk-driven adventure.
Explore. Care. Restore.

Idly Kadai

A little restaurant with
room to grow.

Untitled battle royale

Movement, timing and
close-range encounters.

Watch the games at yaazhistudios.in

Development portfolio. All projects are works in progress.

Start with the play.

Working prototypes. Real development footage. A conversation about the right next milestone.

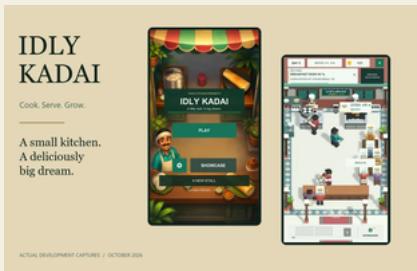


Vinayak Junior

Windows / playable adventure prototype

Swing, carry, water and grow new paths through a complete garden restoration route.

Next focus: First-time player feedback, art and animation.



Idly Kadai

Android / restaurant prototype in development

Cook and serve, hire a team, buy upgrades and manage a growing restaurant.

Next focus: Device playtesting and progression tuning.



Untitled battle royale

PC / early combat prototype

Explore platform movement and close-range weapon encounters on a developing island.

Next focus: Combat readability and the match experience.

Let's explore the next chapter.

Investment, publishing and development partnerships.
Contact us to discuss a project or arrange a guided demo.

contact@yaazhistudios.in